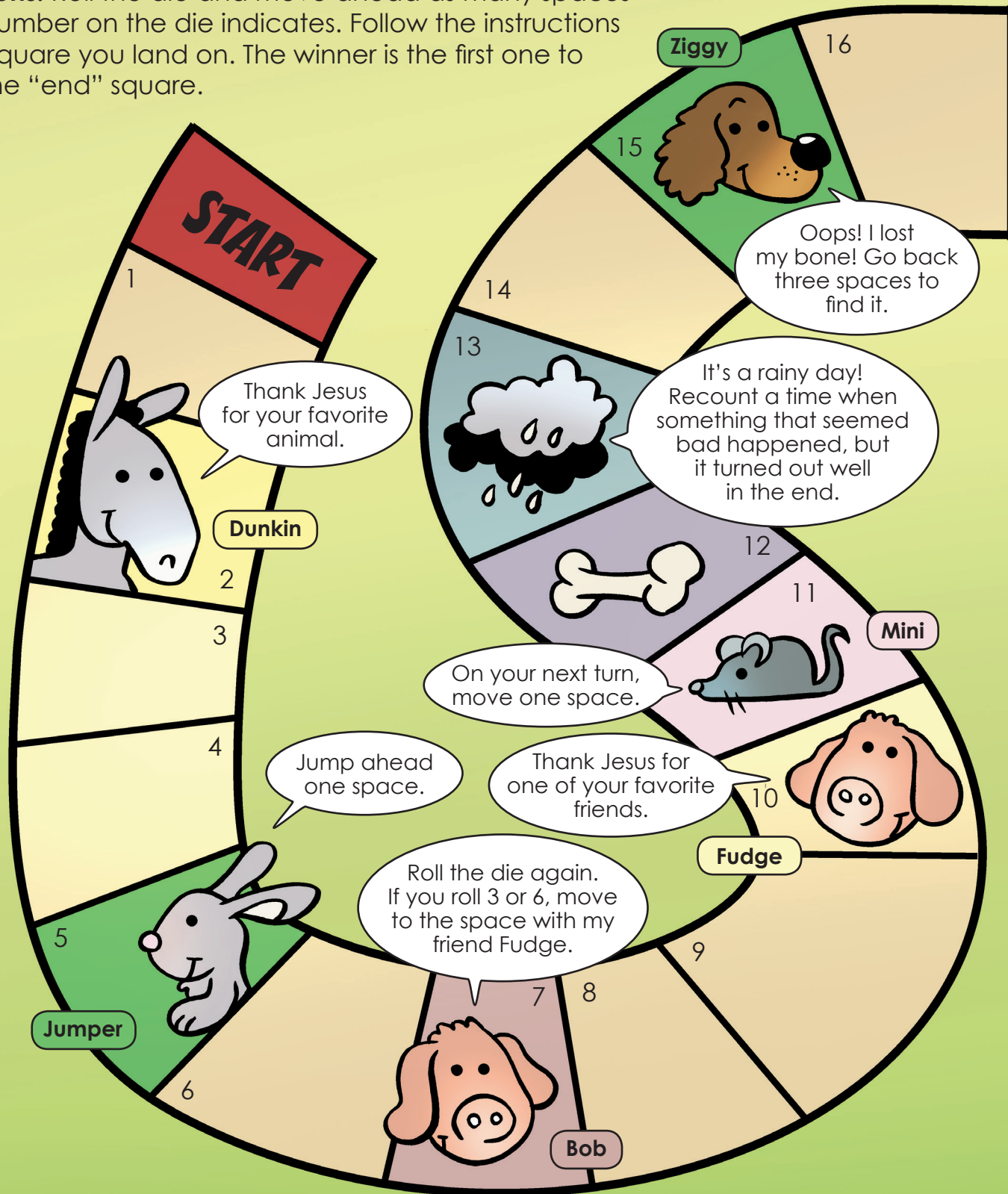


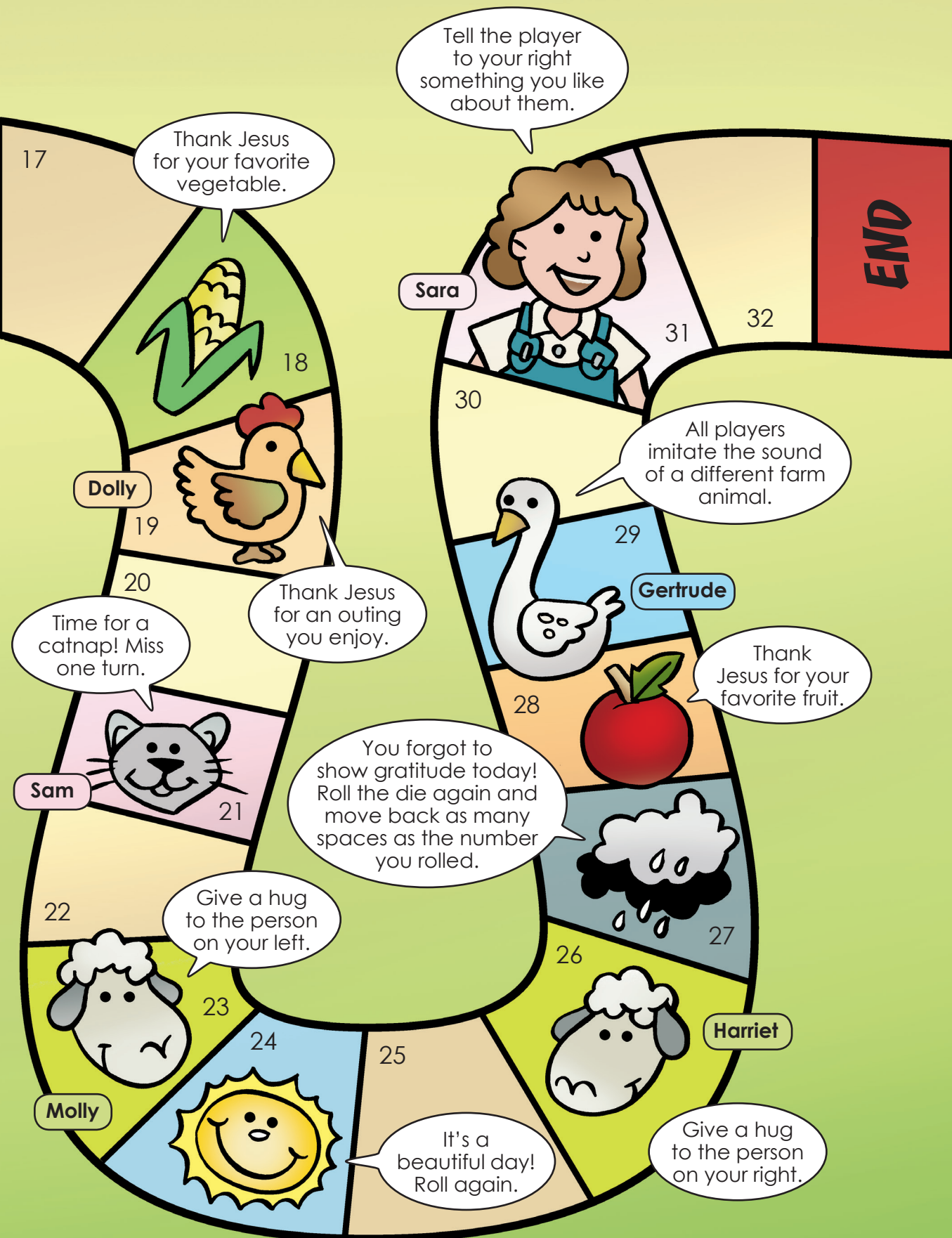
# Farmyard Praise Game

**Items needed:** A die and place markers.

**Instructions:** Roll the die and move ahead as many spaces as the number on the die indicates. Follow the instructions on the square you land on. The winner is the first one to reach the "end" square.



Read the story of Dunkin—a grumpy donkey that finds his spirit of gratitude.



Game concept and illustrations by Didier Martin.

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